

**Long Term Planning**  
**Horton Park Primary School**

**Year 3 Long Term Plan**

<b>Horton Park Curriculum Drivers</b>  <b>‘Everyone Learns to Succeed’</b>	<b><u>Resilience</u></b>  The ability to recover quickly from difficulties and to never give up!		<b><u>Problem Solving</u></b>  The process of finding solutions to difficult or complex issues		<b><u>Experiences</u></b>  A range of opportunities which will support to further enhance learning	
	<b><u>Communicate</u></b>  Share and exchange information effectively with others		<b><u>Vocabulary</u></b>  The technical vocabulary within the curriculum to demonstrate and enable children to talk with fluency		<b><u>Mutual Respect</u></b>  Developing strategies to collaborate with a range of people despite differences of opinions	
<b>Driver Project Title</b>	<b>Through the Ages</b>		<b>Rocks, Relics and Rumbles</b>		<b>Emperors and Empires</b>	
<b>English Text</b>	<b>Gorilla</b>	<b>Stone Age Boy</b>	<b>DK Find out Volcanoes (NF)</b>	<b>Mouse, Bird, Snake, Wolf</b>	<b>What the Romans did for us (NF)</b>	<b>King who banned the dark</b>
<b>Innovate Showcase</b>	Making Beaker pots  Parents invited		News presenter on volcano/earthquake – green screen  Parents invited		Historical report on Roman Britain	
<b>Science Curriculum 22</b>	Skeletal and Muscular Systems		Forces and Magnets		Plant nutrition and Reproduction	Light and Shadows
<b>History Curriculum 22</b>	Through the Ages (Driver Project)		Revision and Retrieval Practice		Emperors and Empires	
<b>Geography Curriculum 22</b>	One Planet, Our World		Rocks, Relics and Rumbles (Driver Project)		Revision and Retrieval Practice	

<b>Art Curriculum 22</b>	Contrast and Complement	Prehistoric Pots	Ammonite	People and Places	Beautiful Botanicals	Mosaic Masters
<b>Design Technology Curriculum 22</b>	Cook Well, Eatwell		Making it Move		Greenhouse	
<b>Computing NCCE – Teach Computing</b>	Computing systems and networks – Connecting computers	Creating media - Stop-frame animation	Programming A - Sequencing sounds	Data and information – Branching databases	Creating media – Desktop publishing	Programming B - Events and actions in programs
	Information Literacy Online Safety					
<b>PSHE You, Me, PSHE</b>	Risks, drug, alcohol and tobacco education: Tobacco is a drug	Keeping safe and managing risk: Bullying – see it, say it, stop it	Mental health and emotional wellbeing: Strengths and challenges	Identity, society and equality: Celebrating difference	Careers, financial capability and economic wellbeing: Saving, spending and budgeting	Physical health and wellbeing: What helps me choose?
<b>Music Charanga</b>	Let Your Spirit Fly	Glockenspiel Stage 1	Three Little Birds	The Dragon Song	Bringing Us Together	Reflect, Rewind, Replay
<b>RE Believing and Belonging</b>	How do ancient stories influence modern celebrations?		How do the Five Pillars of Islam help Muslims to have a good life?		What faiths and beliefs can be found in our country and community? (Pathway 1)	How does the Bible help Christians lead a good life? (Focus 2 – pathway 3)
<b>PE Jasmine Real PE</b>	Cognitive	Creative	Social	Physical	Health and Fitness	Personal
<b>Oracy</b>	How has the world changed around us?		Why is the Earth so angry?		What have the Romans done for Britain?	
<b>Memorable Experiences</b>	Cliffe Castle Museum – Bronze Age workshop		Stumpcross Caverns		Visit to York Museum – Romans	